

J'KB Foil Class Frigate

SPECS

Class: MCV
In Service: 2222
Point Value: 450
Ramming Factor: 60
Jump Delay: n/a

Maneuvering:

Turn Cost: 1/3 Speed
Turn Delay: 1/3 Speed
Accel/Deccel: 1 Thrust
Pivot Cost: 1+1 Thrust
Roll cost: 1+1 Thrust

DEFENSE

Fwd/Aft Def: 13
Stb/Prt Def: 15
Engine Efficiency: 14
Extra Power: 0
Initiative: +12

Laser Lance

Modes: R,P
Damage: 3D10+6
Range: -1/2 Hex
Fire Control: +3/+3/-5
Intercept: N/A
Rate of Fire: 1/3

Twin Array

Modes: Standard
Damage: 1D10+4
Range: -2 / Hex
Fire Control: +4/+5/+6
Intercept: -2
Rate of Fire: 2

PORT/STARBOARD HITS

1-5 Retro Thrusters
6-7 Laser Lance
8-10 Twin Arrays
11-17 Structure
18-20 Primary

AFT HITS

1-5 Main Thrusters
6-10 Twin Array
11-17 Structure
18-20 Primary

PRIMARY

1-4 Side Thruster
5 Hanger
6-9 Sensors
10-13 Engine
14-17 Reactor
18-20 C&C

SPECIAL NOTES

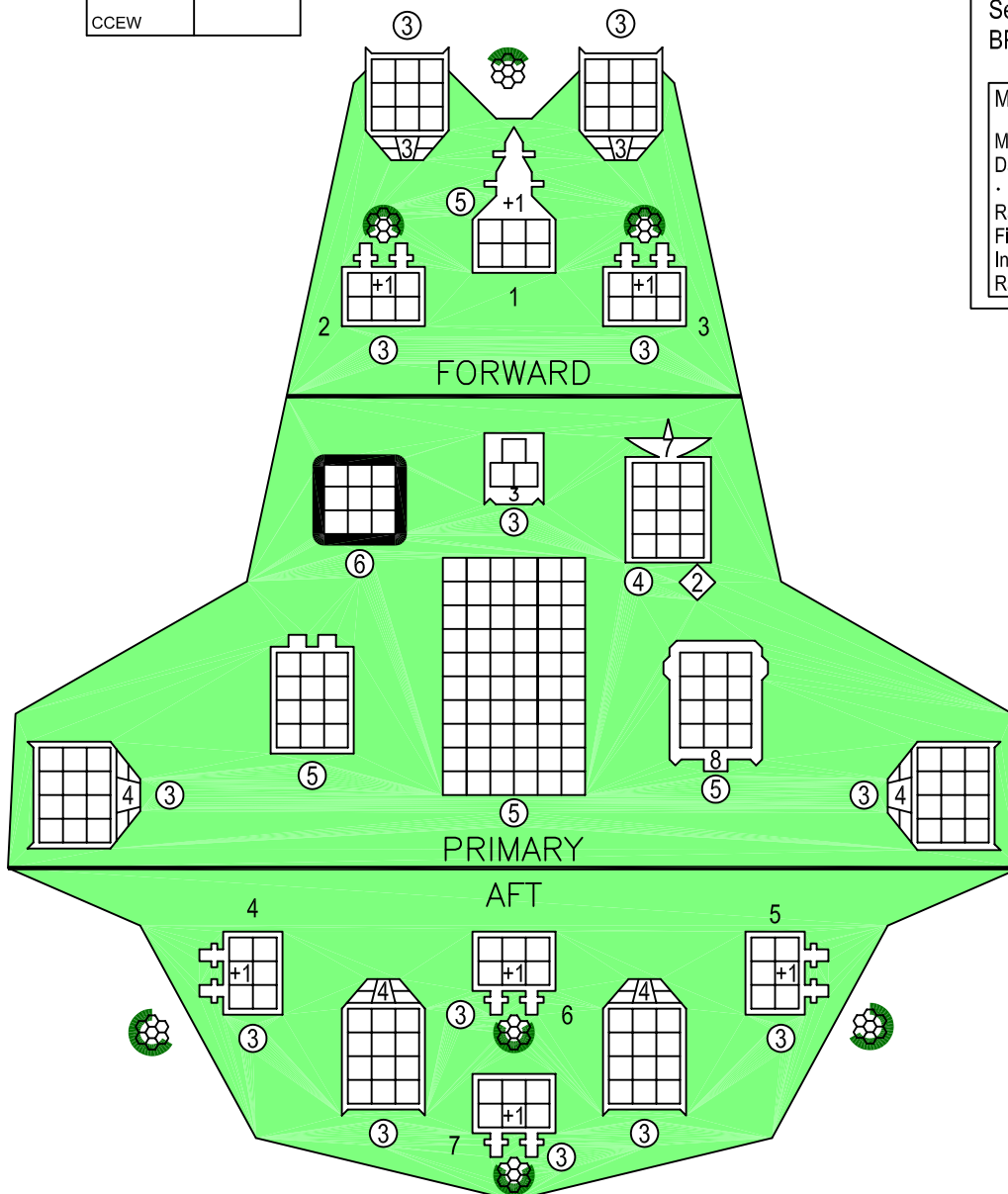
Atmospheric capable
Gun sights all weapons after 2249
Before 2222 Sensor 6
Replace Laser lance with Med Plasma

ELECTRONIC WARFARE

DEF. ECM		
TARGET 1		
TARGET 2		
TARGET 3		
TARGET 4		
TARGET 5		
CCEW		

Main Hanger

3 Shuttles Thrust:3
Defense: 7/10 Armor:1



Before 2222
Sensor 6
BPV 400



Medium Plasma Cannon

Mode: Standard
Damage: 3D10+4
Range: -1/2 Hexes
Fire Control: +3/+1/-5
Intercept: N/A
Rate of Fire: 1 per 3 Turns